## **USER DOCUMENT – Version 1 – December 2019**

Richie's Plank Experience puts a user's fear of heights to the test as they walk a plank of wood 80 stories high. It's an immersive experience that is sure to exhilarate users of all VR levels.

This document contains important usage information about Richie's Plank Experience which must strictly be followed to avoid incidents arising. By using Richie's Plank Experience, you agree that you have read and understood this document and that you will comply with the directions contained within it.

#### **SPOTTING**

- Two spotters should be used whenever a user is within the game.
- As users may physically react in a way that is <u>not anticipated</u> by spotters, it is important for spotters to always pay attention to the user so that they may help them balance or catch them if they fall.
- Never touch or allow others to touch users that are in game without their consent, unless they are in need of assistance.
- Be aware of what language you use. For instance, when a player reaches the end of the plank, the
  words "slowly step off" instead of "jump" are recommended. This promotes the user to sensibly
  finding their footing.
- Pay attention to where a user lands their first step on the plank. If they step to the side, it might be
  the case that the plank position or room scale is off and may need to be redone.

#### **YOUNG USERS**

- Follow the headset terms and conditions for age limits.
- Children under 9 years of age should not be allowed to use the game.
- Parent/guardian permission and supervision is required for all users under the age of 14. Prior to approval, the parent/guardian must be made aware that the experience may induce a fear of heights and/or falling.
- Disable nightmare mode (in the in-game menu) for users under 14 years of age.

# HEALTH

- Some VR users may experience dizziness and nausea, take regular breaks.
- Those with health conditions that could result in an adverse physical or psychological impact from use of the game should consult with their doctor before using the game.
- Do not use VR if you are under the influence of alcohol or drugs.

# **REAL WORLD PLANK**

Using a real plank makes the experience more realistic for users. The real-world plank setup within the game allows you to customise the height, length and width of the plank to match your real plank. We recommend using a wooden plank 25 cm (9.54 inches) wide and 2 m (6.56 foot) long. If you anticipate using a real plank:

- Ensure the plank is stable and cannot slip.
- Ensure the plank is well lined up with the virtual plank as misalignments can cause users to lose their balance
- be conscious of the plank in flying modes, it becomes a tripping hazard.
- Users should use flat soled closed in footwear.

# **SETUP**

- Ensure you have at least a 3 m (9.84 foot) by 2 m (6.56 foot) space within which to run Richie's Plank Experience.
- Position the plank in the middle of the space and choose in which direction people will walk the plank, leaving enough room for the elevator.
- Remove all potential obstacles from the VR playing space before a user enters the game.
- Ensure the VR playing space is clear from open windows, balconies, stairs and stairwells.
- Position the lighthouses so they have good visibility and reduce the chance that people will walk between the player and the lighthouse.
- Cautiously and comprehensively test the set up before allowing users to enter the game.

## **RECOMMENDED EXTRAS**

- Disinfect and clean the headset after each use
- Tape down all cables running through the space to the floor with gaffer tape
- Carry spare shoes for people without appropriate footwear avoid people walking the plank bare footed or in heels
- Cover the designated area with foam floor matting
- Have a first aid kit at hand